

Quantum Mechanics (this part is basically from the book by Tinkham)

In Quantum Mechanics we often define the physics by a Hamiltonian (energy).

EXAMPLE: Hydrogen atom.

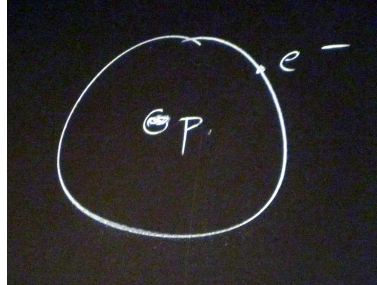


Figure 1. Hydrogen atom: an electron orbiting a proton.

$$H = \frac{p^2}{2m} + V(r) \quad \text{where} \quad V(r) = -\frac{e^2}{r}.$$

H is invariant under rotations: $SO(3)$.

H gives the Schrödinger equation.

$$\hat{H} \psi_n = E_n \psi_n$$

$$\hat{H} = -\frac{\hbar^2}{2m} \nabla^2 + V(r)$$

Here the symmetry is $SO(3)$, which is the continuous rotations in three dimensions. But from the point of view of discrete groups we could imagine the electron move in the field of three sources in a triangle (figure 2). This means that $SO(3)$ is replaced by D_3 .

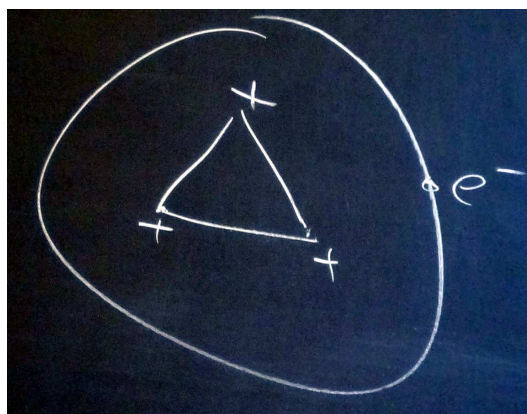


Figure 2. An electron moving around a symmetric triatomic molecule.

In any of these cases this means, with \hat{P}_R being a symmetry operation (i.e. an element of the symmetry group), that $\hat{P}_R \hat{H} = \hat{H} \hat{P}_R$. The symmetry operation must commute with the Hamiltonian.

$$\hat{H} (\hat{P}_R \psi_n) = E_n (\hat{P}_R \psi_n)$$

i.e. if ψ_n is a solution the Schrödinger equation, so is $P_R \psi_n$, and with the same eigenvalue. So a symmetry leads to degenerate eigenvalues and the total set of degenerate eigenfunctions must constitute a representation of the symmetry group.

Then we define (Wigner)

$$\hat{P}_R \psi_n(x, y, z) = \dots$$

\hat{P}_R changes the function ψ . R is actually a rotation, either continuous or discrete. Then we define

$$\hat{P}_R \psi_n(x, y, z) = \psi_n(R^{-1}(x, y, z))$$

Note that we get the inverse R^{-1} here.

If (i) (the representation index) and a, b enumerate the degenerate ψ 's: For each eigenvalue E_n

$$\hat{P}_R \psi_a^{(i)} = \sum_{b=1}^{l_i} \psi_b^{(i)} (\Gamma^{(i)}(R))_{ba}$$

Let's do Bloch's theorem now.

EXAMPLE: Bloch's theorem: We have an electron moving in a lattice in one dimension. Lattice we assume to be periodic with lattice spacing a , number of sites h and the length is $L = ah$. We identify the end points so that it is rather like a circle (figure 3).

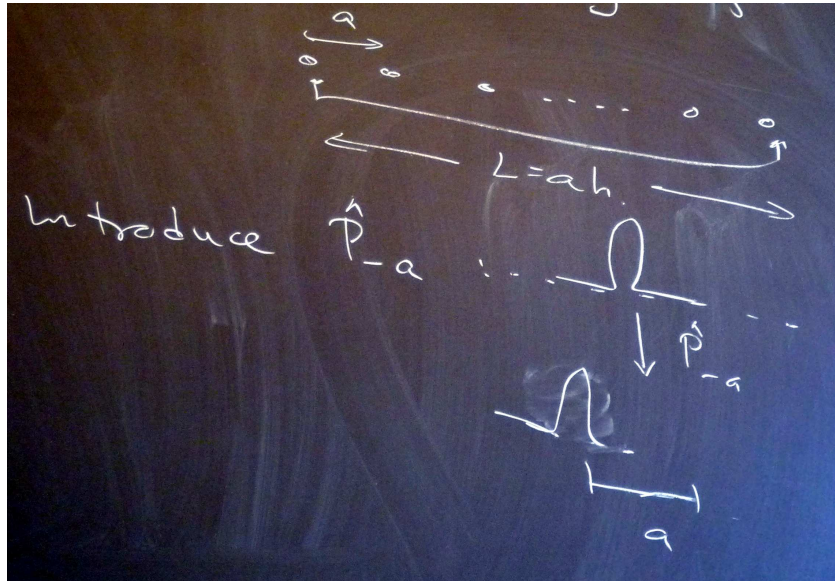


Figure 3.

Introduce the operator \hat{P}_{-a} (figure 3), shifting the function to the left.

$$\Rightarrow \hat{P}_{-a} \psi^{(r)}(x) = \psi^{(r)}(P_{-a}^{-1}(x)) = \psi^{(r)}(x + a)$$

(r) is representation label.

The group acting on the lattice is cyclic group Z_h , with $(\hat{P}_a)^h = \hat{P}_{\text{identity}}$. Representations are one-dimensional complex: $e^{2\pi i r/h}$.

$$\Rightarrow \hat{P}_{-a} \psi^{(r)}(x) = \psi^{(r)}(x + a) = \psi^{(r)}(x) e^{2\pi i r/h}$$

$$\psi^{(r)}(x + a) = e^{2\pi i r a/L} \psi^{(r)}(x) \equiv e^{i k a} \psi^{(r)}(x)$$

where $k = 2\pi r/L$. So, now denote the representation by k instead of r (as is standard)

$$\Rightarrow \psi_k(x+a) = e^{ika} \psi_k(x)$$

Bloch's theorem says that the general solution to this equation is

$$\psi_k(x) = u_k(x) e^{ikx}$$

where $u_k(x)$ is periodic with period a .

Direct and semi-direct product groups.

Suppose we have a group G which has two normal (or invariant, that's the same thing) subgroups H_1 and H_2 . Then we can form G/H_1 and G/H_2 and they will both be groups, and hence

$$G = G/H_1 \times H_1 = G/H_2 \times H_2$$

1. If $G/H_1 = H_2$ and $G/H_2 = H_1$ then G is the direct product of H_1 and H_2 , written

$$G = H_1 \times H_2.$$

2. Consider now D_3 . It has two subgroups, A_3 and D_2 . One is a normal subgroup and the other is not. A_3 is normal — if you conjugate A_3 with all the elements of D_3 you get back A_3 .

$$D_3 = \{E, A, B, C, D, F\}$$

$$A_3 = \{E, D, F\}: \text{ rotations}$$

$$D_2^{(A)} = \{E, A\}, \quad D_2^{(B)} = \{E, B\}, \quad D_2^{(C)} = \{E, C\}.$$

The conjugation of the D_2 's will mix them (using A_3 when conjugating the elements). A_3 acts on the D_2 .

$$D_3 = A_3 \rtimes D_2$$

A_3 normal, D_2 not normal. This is called the *semi-direct product*.

EXAMPLE: Poincaré group (Λ, T) where Λ are rotations in space-time (homogeneous Lorentz transformations), and T are translations.

$$(\Lambda_1, T_1)(\Lambda_2, T_2) = (\Lambda_1\Lambda_2, \Lambda_1T_2 + T_1)$$

Easy to see by writing

$$\begin{pmatrix} \Lambda & T \\ 0 & 1 \end{pmatrix}$$

Exercise!

Note: Matrices for $G = H_1 \times H_2$ are

$$\underbrace{\Gamma_{AB}^{(G)}}_{\in G} = \underbrace{\Gamma_{ab}^{(H_1)}}_{\in H_1} \underbrace{\Gamma_{\alpha\beta}^{(H_2)}}_{\in H_2}$$

We can view the A and B as composite indices: $A = (a, \alpha), B = (b, \beta)$.

$$\Rightarrow \sum_I (l_I)^2 = \sum_{i,j} \left(l_i^{(1)} l_j^{(2)} \right)^2 = \sum_i \left(l_i^{(1)} \right)^2 \sum_j \left(l_j^{(2)} \right)^2 = h^{(1)} h^{(2)} = g$$

Now we have a break.

Chapter 3: Continuous groups = Lie groups

EXAMPLE

$$\hat{H} = -\frac{\nabla^2}{2m} + V(r)$$

where $V(r)$ is a *central* potential, that only depends on $r = \sqrt{x^2 + y^2 + z^2}$, and $\nabla^2 = \partial_x^2 + \partial_y^2 + \partial_z^2$ where $\partial_x \equiv \frac{\partial}{\partial x}$. This all means that \hat{H} is SO(3) invariant, where SO(3) is the group of three-dimensional rotations.

So: Rotations in three dimensions. We take a vector \mathbf{r} and we rotate it:

$$\mathbf{r} \rightarrow \mathbf{r}' = R \mathbf{r}$$

where R is a 3×3 matrix. Written out:

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \rightarrow \begin{pmatrix} x' \\ y' \\ z' \end{pmatrix} = R \begin{pmatrix} x \\ y \\ z \end{pmatrix} \equiv \begin{pmatrix} R_{xx} & R_{xy} & R_{xz} \\ R_{yx} & R_{yy} & R_{yz} \\ R_{zx} & R_{zy} & R_{zz} \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

In index notation:

$$x_i \rightarrow x'_i = R_{ij} x_j$$

Here we use the Einstein summation convention: sum over repeated indices.

Then since r^2 is invariant under rotations we have $(r')^2 = r^2 = \mathbf{r}^T \mathbf{r}$.

$$(\mathbf{r}')^T \mathbf{r}' = \mathbf{r}^T R^T R \mathbf{r} = \mathbf{r}^T \mathbf{r}$$

Thus, the rotation matrices must satisfy $R^T R = \mathbb{1}$. This we also write $R \in O(3)$: O(3) is the group of 3×3 real matrices satisfying $R^T R = \mathbb{1}$. In indices the requirement is $(R^T)_{ij} R_{jk} = \delta_{ik}$ or

$$R_{ji} R_{jk} = \delta_{ik}.$$

Then for $i=1, k=1$, say, we have $\sum_j (R_{j1})^2 = 1$. Squares sum to one: $R_{ij} \sim$ angles.

The invariance of r^2 can be reexpressed as the tensor invariance of δ_{ij} (the metric for the scalar product).

$$\delta_{ij} \xrightarrow{R} R_{ik} R_{jl} \delta_{kl} = (R \mathbb{1} R^T)_{ij}$$

Invariance of $\delta_{ij} \Rightarrow R \mathbb{1} R^T = \mathbb{1} \Rightarrow R R^T = \mathbb{1}$.

Now: Let us introduce covariant and contravariant vector (or indices):

x^i : contravariant vector
 x_i : covariant vector

Then define (in vector space)

$$x'^i = x^j R_j^i$$

and then (in dual vector space)

$$x'_i = (R^{-1})_i^j x_j$$

since $x^i x_i$ is trivially invariant.

Check: $x'^i x'_i = x^j R_j^i (R^{-1})_i^k x_k = x^i x_i$.

The point: $x^i x_i$ then is invariant for any 3×3 real R -matrix: $R \in \text{GL}(3)$ with $\det(R) \neq 0$.

$\text{GL}(n)$: $\det(R) \neq 0$.

$\text{O}(n)$; $RR^T = \mathbb{1} \Rightarrow (\det R)^2 = 1 \Rightarrow \det R = \pm 1$. If we choose $\det R = +1$ we get $\text{SO}(n)$.

EXAMPLE from Quantum Mechanics.

Spin in Quantum Mechanics is represented by two-component complex “vectors”:

$$\chi = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}, \quad \alpha \in \mathbb{C}, \quad \beta \in \mathbb{C}.$$

The scalar products are

$$\chi^\dagger \chi = (\bar{\alpha} \quad \bar{\beta}) \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = |\alpha|^2 + |\beta|^2.$$

Invariance is in terms of 2×2 complex matrices U :

$$\chi \rightarrow \chi' = U\chi, \quad \chi^\dagger \rightarrow (\chi')^\dagger = \chi^\dagger U^\dagger$$

and $\chi^\dagger \chi$ is invariant:

$$\begin{aligned} (\chi')^\dagger \chi' &= \chi^\dagger U^\dagger U \chi = \chi^\dagger \chi \\ &\Rightarrow U^\dagger U = \mathbb{1} \end{aligned}$$

i.e. $U \in \text{U}(2)$, the group of 2×2 unitary matrices.

Taking the determinant:

$$(\det U^\dagger)(\det U) = 1$$

Now the determinates are different, because of the complex conjugation.

$$e^{-i\alpha} \underbrace{e^{i\alpha}}_{\det U} = 1$$

$\Rightarrow \text{U}(2) = \text{U}(1) \times \text{SU}(2)$ where $\text{SU}(2)$ are the 2×2 unit matrices with $\det U = +1$. $\text{U}(1)$ is $\{e^{i\alpha}\}$.

Note: $U \in \text{SU}(2)$:

$$U = \begin{pmatrix} a & b \\ -b^* & a^* \end{pmatrix} \Rightarrow |a|^2 + |b|^2 = 1 \Rightarrow U^\dagger U = \mathbb{1}$$

But this means that $\text{SU}(2) \approx S^3$, the three-dimensional sphere:

$$a_1^2 + a_2^2 + b_1^2 + b_2^2 = 1$$

where $a = a_1 + i a_2, b = b_1 + i b_2$. Each group element in $\text{SU}(2)$ corresponds to a point on the three-dimensional sphere S^3 .

If $\text{SU}(2)$ is isomorphic to S^3 , what manifold is $\text{SO}(3)$?

Answer: $\text{SO}(3) = \text{RP}^3$: sort of one half of S^3 , identifying points on the boundary (figure 4).

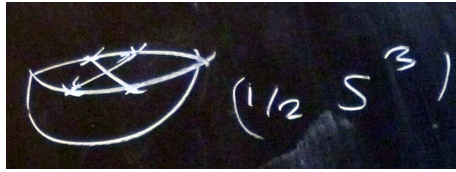


Figure 4. \mathbb{RP}^3 seen as one half of S^3 , identifying points on the boundary.

Note: S^3 has *no* non-trivial loops. \mathbb{RP}^3 has \mathbb{Z}_2 -non-trivial loops. (Some loops must be covered twice before being trivial.) That's an exercise.

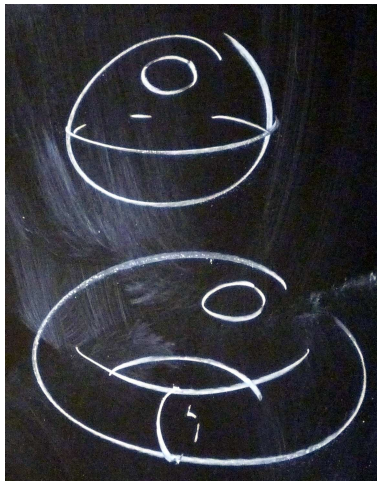


Figure 5. On the sphere S^2 all loops can be continuously contracted to a point (without leaving the surface). On the torus there are loops that can be continuously contracted to a point, but also non-trivial loops winding around the torus.

Back to x^i and x_i . In General Relativity we have x^μ and x_μ .

While $x^i x_i$ is invariant for any $R = \text{GL}(3)$, I can do something similar that is even more general.

$$d = dx^\mu \partial_\mu$$

is invariant under *any* non-linear coordinate transformation (non-degenerate). It is called the exterior derivative. Using this Maxwell's equations can be written $F = dA$, $dF = 0$, $d \star F = 0$.

Next time we will continue this discussion of real matrices forming groups, and complex matrices, and quaternionic matrices. (Octonions will be discussed later on.)