

**Isometry:** a coordinate transformation  $x'^{\mu} = x^{\mu} + \xi^{\mu}(x)$ , which we think of as infinitesimal. The term isometry applies to any transformation that leaves the metric of the same form. The metric is *form invariant* under such a transformation. We will, however, only consider continuous symmetries.

A vector  $\xi^{\mu}(x)$  with these properties is called a Killing vector, and it satisfies  $D_{(\mu}\xi_{\nu)} = 0$ . This is very restrictive. We will see that soon.

EXAMPLE: Flat, two-dimensional space.  $ds^2 = dx^2 + dy^2$ . How do we find the Killing vectors?

$$\begin{cases} x' = x + f(x, y) \\ y' = y + g(x, y) \end{cases}$$

$f$  is  $\xi^x$  and  $g$  is  $\xi^y$ . We assume that  $f$  and  $g$  are small, so that we only need to consider them to first order. In these coordinates the affine connection vanishes, so

$$D_{(\mu}\xi_{\nu)} = 0 \quad \Rightarrow \quad \begin{cases} \partial_x \xi_x = 0 \\ \partial_y \xi_y = 0 \\ \partial_x \xi_y + \partial_y \xi_x = 0 \end{cases}$$

Three equations for two unknown functions: very restrictive. Looks even over-determined. In general, in  $D$  dimensions, we get  $D(D+1)/2$  equations for  $D$  components of the  $D$ -dimensional vector. Let us use  $f$  and  $g$ :

$$\begin{cases} \partial_x f = 0 & \Rightarrow f = f(y), \text{ a function of } y \text{ only.} \\ \partial_y g = 0 & \Rightarrow g = g(x) \\ \partial_x g + \partial_y f = 0 & \Rightarrow g'(x) + f'(y) = 0 \end{cases}$$

$g'(x)$  depends only on  $x$ ,  $f'(y)$  depends only on  $y$ , thus, given the last equation, they must both be constant.  $g'(x) = -a$ ,  $f'(y) = a$ .

$$\begin{cases} f = b + ay \\ g = c - ax \end{cases}, \quad \begin{pmatrix} x' \\ y' \end{pmatrix} = \begin{pmatrix} x \\ y \end{pmatrix} + a \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

$b$  represents moving the coordinate system in the  $x$  direction.  $c$  represents translation in the  $y$  direction.  $a$  represents rotation around the origin. We have three linearly independent solutions (three parameters).  $3 = D(D+1)/2$ . The maximal number of isometries in any dimension is  $D(D+1)/2$ . This may be a simple example, but it illustrates the procedure. With a more complicated metric, this is not trivial.

EXAMPLE:  $ds^2 = dr^2 + r^2 d\varphi^2 \stackrel{!}{=} dr'^2 + r'^2 d\varphi'^2$ , with

$$\begin{cases} r' = r + f(r, \varphi) \\ \varphi' = \varphi + g(r, \varphi) \end{cases}$$

$$\begin{cases} dr' = dr + \partial_r f dr + \partial_{\varphi} f d\varphi \\ d\varphi' = d\varphi + \partial_r g dr + \partial_{\varphi} g d\varphi \end{cases}$$

Expand to linear order in the functions  $f$  and  $g$ :

$$ds^2 = dr^2 + 2 dr (\partial_r f dr + \partial_{\varphi} f d\varphi) + r^2 d\varphi^2 + 2 r f d\varphi^2 + r'^2 \cdot 2 d\varphi (\partial_r g dr + \partial_{\varphi} g d\varphi)$$

We get one equation each for the coefficients of  $dr^2$ ,  $d\varphi^2$  and  $drd\varphi$ . If we want to compare to the other version,  $D_{[\mu}\xi_{\nu]} = 0$ , we have to keep in mind that the functions here are  $\xi^\mu$  not  $\xi_\mu$ . We leave completing the calculation as an exercise.  $\Downarrow$

$\xi_\mu$ ,  $D_\mu\xi_\nu$ . By the Killing equation, this is antisymmetric.  $D_\mu\xi_\nu = D_{[\mu}\xi_{\nu]}$ .  $D_\mu D_\nu \xi_\lambda$  will be determined in terms of  $\xi_\mu, D_\mu\xi_\nu$ , as will any higher derivatives of a Killing vector.

For any vector we can write  $0 = D_{[\mu} D_\nu \xi_{\lambda]}$ . Anti-symmetric in the first means we get curvature

$$D_{[\mu} D_\nu \xi_{\lambda]} \propto R_{[\mu\nu\lambda]}^\sigma \xi_\sigma, \quad \text{but } R_{[\mu\nu\lambda]}^\sigma = 0$$

$$0 = 6 D_{[\mu} D_\nu \xi_{\lambda]} = D_\mu D_\nu \xi_\lambda + D_\nu D_\lambda \xi_\mu + D_\lambda D_\mu \xi_\nu - D_\mu D_\lambda \xi_\nu - D_\nu D_\mu \xi_\lambda - D_\lambda D_\nu \xi_\mu =$$

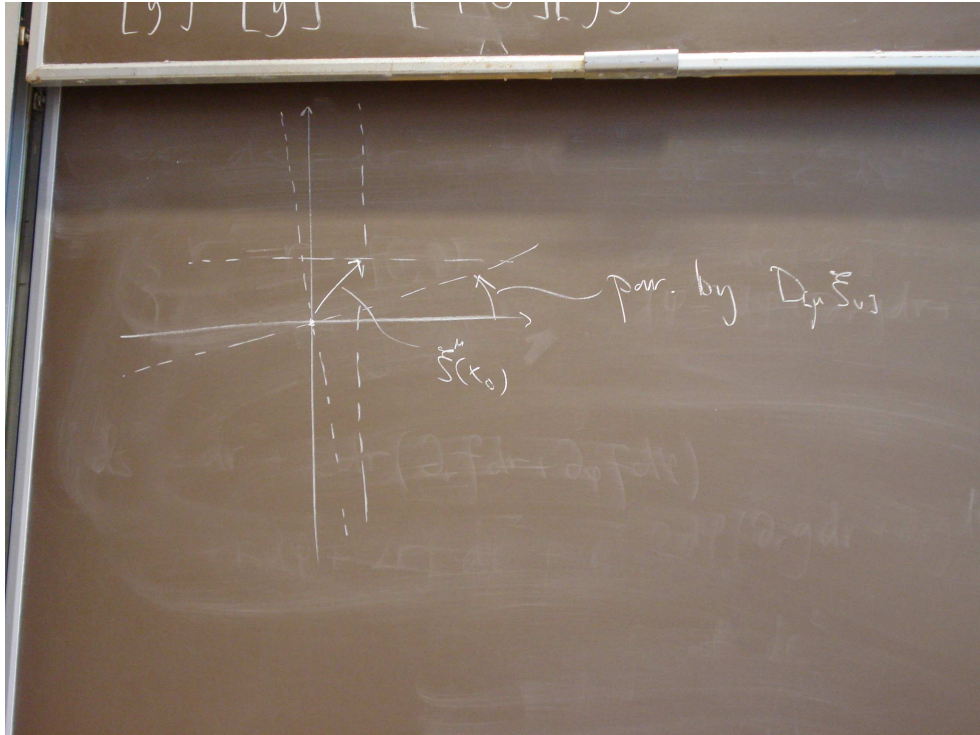
Now, we use the Killing equation:  $-D_\lambda \xi_\nu = +D_\nu \xi_\lambda$ .

$$= 2 (D_\mu D_\nu \xi_\lambda + \underbrace{D_\nu D_\lambda \xi_\mu - D_\lambda D_\nu \xi_\mu}_{= R_{\nu\lambda\mu}^\sigma \xi_\sigma})$$

$$\Rightarrow D_\mu D_\nu \xi_\lambda = -R_{\nu\lambda\mu}^\sigma \xi_\sigma$$

$\xi_\mu$  and  $D_\mu\xi_\nu$  in one point determines  $\xi_\mu(x)$ . If it exists.

In some point  $\xi_\mu(x_0)$  and  $D_{[\mu}\xi_{\nu]}(x_0)$ . That is all information I am allowed to put in. These are not functions, these are just numbers. Taken in one single point.  $\xi_\mu(x_0)$  is  $D$  numbers.  $D_{[\mu}\xi_{\nu]}(x_0)$  is  $D(D-1)/2$  numbers. In total:  $D(D+1)/2$ .



**Figure 1.**  $\xi^\mu(x_0)$  interpreted as a translation. This is drawn in a coordinate system where the affine connection vanishes at  $x_0$ ,  $\Gamma_{\nu\lambda}^\mu(x_0) = 0$ . In such a coordinate system  $\xi^\mu(x) \approx a^\mu + \lambda^\mu{}_\nu (x - x_0)^\nu + \dots$ , where  $\lambda^\mu{}_\nu$  is antisymmetric. The rotation angle is parametrised by  $D_{[\mu}\xi_{\nu]}$ .

The universe: Before we try to solve Einstein's equations, we would like to have a good ansatz. From a lot of observations, it looks like the universe is

- Homogeneous — “looks essentially the same from every point in space”. Translation: look at things from a different point.
- Isotropic — “looks the same in all directions”. This is symmetry under rotations.

The spatial metric of the universe, at a given time  $t$ , is maximally symmetric.  $D(D+1)/2 = 6$  Killing vectors.

$$\begin{aligned} D_\mu D_\nu \xi_\lambda &= -R_{\nu\lambda\mu}{}^\sigma \xi_\sigma \\ \Rightarrow D_{[\rho} D_{\mu]} D_\nu \xi_\lambda &= -D_{[\rho} R_{\mu]}{}^\sigma{}_{\nu\lambda} \xi_\sigma - R_{\nu\lambda[\mu}{}^\sigma D_{\rho]} \xi_\sigma \\ D_{[\rho} D_{\mu]} D_\nu \xi_\lambda &= \frac{1}{2} R_{\rho\mu\nu}{}^\sigma D_\sigma \xi_\lambda + \frac{1}{2} R_{\rho\mu\lambda}{}^\sigma D_\nu \xi_\sigma \end{aligned}$$

We will want to use  $D_{[\mu} R_{\nu\lambda]\rho}{}^\sigma \equiv 0$ . We want to get rid of  $D_{[\rho} R_{\mu]}{}^\sigma{}_{\nu\lambda} \xi_\sigma$ , so that we only have things containing  $D_\mu \xi_\nu$ .  $D_{[\mu} \xi_{\nu]}$  If it is maximally symmetric, this can be chosen, for some Killing vector, to be *any* antisymmetric matrix at any given point.  $\Rightarrow$  Expression with  $R_{..} = 0$ .

What we end up with (Weinberg does it in full) is the following:

$$0 = R_{\rho\mu[\nu}{}^{[\sigma} \delta_{\lambda]}^{\tau]} + R_{\nu\lambda[\rho}{}^{[\sigma} \delta_{\mu]}^{\tau]}$$

(I cannot draw this conclusion for any space that is less than maximally symmetric.) Contract this with  $4\delta_\tau^\lambda$ :

$$0 = D R_{\rho\mu\nu}{}^\sigma - R_{\rho\mu\nu}{}^\sigma - R_{\rho\mu\nu}{}^\sigma - 2 R_{\nu[\mu\rho]}{}^\sigma - 2 R_{\nu[\rho\mu]}{}^\sigma$$

where we have used  $R_{[\mu\nu\lambda]}{}^\sigma = 0$  to grey out two terms.

$$(D-1) R_{\rho\mu\nu\sigma} = 2 R_{\nu[\rho} g_{\mu]\sigma}$$

We can express Riemann in terms of Ricci.

$\times g^{\nu\rho} \Rightarrow$

$$(D-1) R_{\mu\sigma} = R g_{\mu\sigma} - R_{\mu\sigma} \Rightarrow D R_{\mu\sigma} = R g_{\mu\sigma}$$

$$R_{\mu\nu} = \frac{1}{D} g_{\mu\nu} R$$

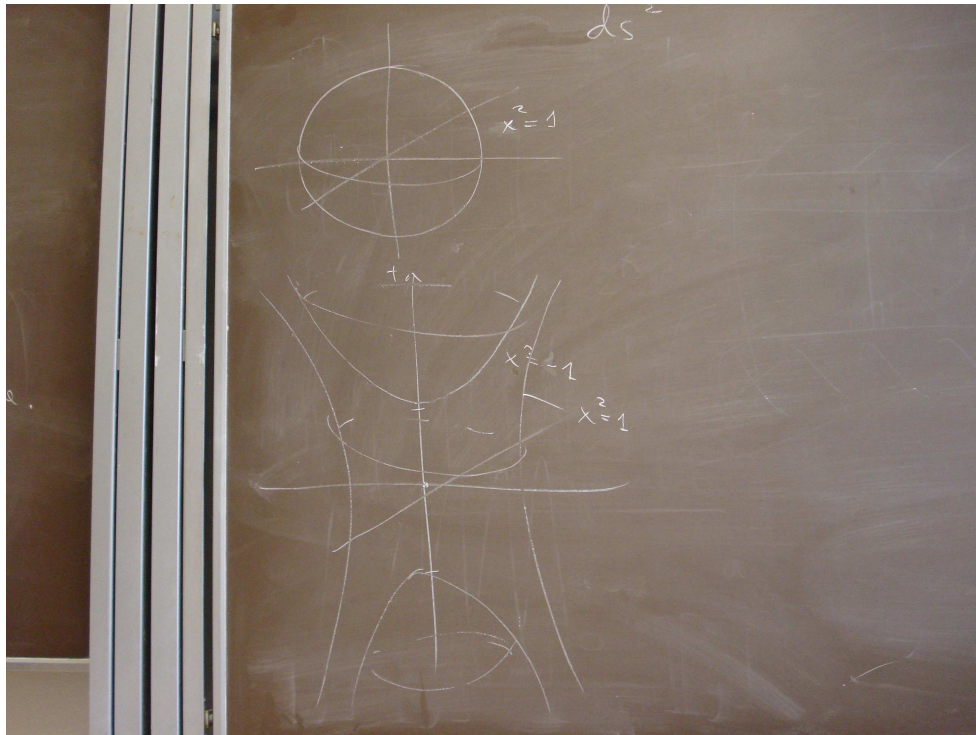
$$R_{\mu\nu\rho\sigma} = \frac{1}{D(D-1)} (g_{\mu\rho} g_{\nu\sigma} - g_{\mu\sigma} g_{\nu\rho}) R$$

Remember:

$$D_\nu \left( R^{\mu\nu} - \frac{1}{2} g^{\mu\nu} R \right) = \left( \frac{1}{D} - \frac{1}{2} \right) g^{\mu\nu} D_\nu R = 0$$

Unless  $D=2$ , we have  $D_\nu R = \partial_\nu R = 0$ .  $R = \text{const} = -K$ . (The minus sign: Using Weinberg's conventions, a space with positive curvature, such as a sphere, has a negative curvature scalar  $R$ .)

Given  $D$ ,  $K$  and signature, a maximally symmetric space is unique. We won't prove this. The essential information of  $K$  is the sign,  $+$ ,  $0$ ,  $-$ .



**Figure 2.** Maximally symmetric surfaces embedded in a) Euclidean 3D space, b) Minkowski space.

Strategy: embed  $D$ -dimensional space (-time) in a flat space (-time) of dimension  $D + 1$ .